

ADRI SABIK MUHANA

adrisabik@gmail.com | <https://www.linkedin.com/in/adrisabik/> | Bantul, Daerah Istimewa Yogyakarta, Indonesia

ABOUT

I've always been driven by curiosity and the desire to keep improving. For me, learning is not just about acquiring new knowledge but also about applying it to solve real problems. I enjoy taking initiative whether it's asking thoughtful questions, offering fresh ideas, or providing constructive feedback. Collaboration is something I truly value, as working with a team and communicating effectively often leads to better outcomes and stronger connections.

Over the past two years, I've worked as a Mobile Engineer on more than 10 projects, constantly exploring new technologies to stay ahead of industry trends. I take pride in being fully involved in every stage of the software development life cycle from planning and defining requirements alongside product managers, designers, and stakeholders, to translating business needs into technical solutions. Along the way, I've developed and maintained clean, scalable, and efficient mobile applications by applying high coding standards and best practices to ensure long-term quality and performance.

WORK EXPERIENCE

Mobile Engineer

Aug 2024 – Present

Amanata | Contract

I have been involved in building and maintaining various mobile applications across different industries. Some of the key projects I contributed to include:

- Amanata POS – Responsible for maintenance, bug fixing, and implementing new features on a Point of Sale (POS) application used for transaction management, sales reporting, and inventory tracking to help businesses operate more efficiently.
- Solusi3M – A supply chain application for the aquaculture industry, enabling fish farmers to manage cultivation, harvesting, and auctions with middlemen/collectors until the product reaches customers.
- Inkripsi – A mobile application for parents/guardians to monitor student activities, including class participation, attendance, leave requests, and other aspects related to the teaching and learning process.
- Getah Pinus – A supply chain application designed for pine resin production, covering processes from harvesting, factory production, to product distribution.
- Punjul Agung – A village management application that provides comprehensive features such as village profiling, e-commerce for local SMEs, news updates, community schedules, and citizen document requests.

Mobile Engineer

Apr 2023 – Aug 2024

Signals99 Studio | Full-time

- Developed and maintained clean, scalable, and efficient mobile applications by applying high coding standards and industry best practices.
- Led code reviews and provided constructive feedback to ensure consistent delivery of high-quality code across the team.
- Designed and architected mobile app solutions with a strong focus on scalability, performance, and maintainability.
- Partnered closely with product managers, designers, and stakeholders to translate business needs into clear technical specifications.
- Collaborated with backend engineers to deliver seamless API integration and end-to-end functionality.
- Continuously researched and adopted the latest mobile development technologies and trends to enhance app performance and user experience.
- Worked within an Agile Scrum environment, contributing to sprint planning, daily stand-ups, and iterative improvements.

Frontend Developer

Aug 2022 – Jun 2023

PT. Time Excelindo | Full-time

- Fully involved at software development life cycle, start from planning the requirement until build the applications.
- Actively engage with clients and potential users during the application development process.
- Continue previous mobile project using Ionic, Angular, and Capacitor.
- Develop mobile applications with Ionic, Vue, Capacitor, and Tailwind that interact with RESTful API services.

Software Engineer - Front-end

Aug 2022 – Dec 2022

TeDi (Teman Disabilitas) | Part-time

- Involved as a volunteer in TeDi, the first all-in-one accessibility app in Indonesia for all types of disability, to make it easier for them to communicate and live their daily life.

- Built the landing page for TeDi to introduce the app, highlight its accessibility features, and increase public awareness.
- Implemented SEO strategies to improve website visibility and boost organic traffic.

Full Stack Web Developer

Feb 2022 – Jul 2022

PT. Git Solution | Internship

- Collaborated with UI/UX designers, System Analysts, and Back-End developers to build responsive web applications integrated with RESTful API services.
- Designed and developed landing pages optimized to convert website visitors into prospects and customers for company products.
- Built a Learning Management System (LMS) to streamline the management and delivery of educational content for learners.
- Developed a web platform to facilitate matching and communication between internship seekers and employers.

SIB Machine Learning & Front-End Web

Aug 2021 – Jan 2022

Dicoding Indonesia | Internship

- Studi Independen Bersertifikat (SIB) is part of the Kampus Merdeka program which aims to provide opportunities for students to learn and develop themselves through activities outside the classroom, while still being recognized as part of the course. This program is intended for students who want to equip themselves by mastering specific and practical competencies that are also sought after by the industrial world.

TECHNICAL SKILL

- Developed cross-platform mobile applications using Flutter, implementing Bloc & Cubit with Repository Pattern to ensure clean, maintainable, and testable code.
- Designed and integrated RESTful APIs with secure authentication flows to deliver reliable and safe data communication.
- Built intuitive and user-friendly UI/UX interfaces following Material Design principles, ensuring both aesthetics and usability.
- Implemented Firebase Cloud Messaging for real-time notifications, Crashlytics for error tracking, App Distribution for beta testing, and Firebase Dynamic Links for deep linking across platforms.
- Designed and implemented Google Maps & Mapbox services for location-based features.
- Developed multi-language support (Localization) to improve accessibility for diverse users.
- Implemented dynamic form generation to handle complex document input processes efficiently.
- Developed offline mode features, enabling seamless user experience even without internet connectivity.
- Built KTP scanning functionality with Google ML Kit Text Recognition to enhance user onboarding.
- Integrated Redis Pub/Sub for real-time data streaming.
- Successfully deployed and published 5+ mobile applications to the Google Play Store, ensuring compliance with guidelines, optimizing app performance, and managing version releases.

EDUCATION

UPN "Veteran" Yogyakarta

Sep 2019 – Sep 2025

Bachelor of Informatics

- Cumulative GPA: 3.35/4.0